

Die neue FontFont-Produktstruktur ab 2010 am Beispiel von FF Meta



1991 – 2009:

PostScript, TrueType

FF META 1

Meta Book	+ Exp, LF
<i>Meta Book Italic</i>	+ Exp, LF
META BOOK CAPS	+ Exp, LF
<i>META BOOK CAPS ITALIC</i>	+ Exp, LF
Meta Bold	+ Exp, LF
<i>Meta Bold Italic</i>	+ Exp, LF
META BOLD CAPS	+ Exp, LF
<i>META BOLD CAPS ITALIC</i>	+ Exp, LF

FF META 2

Meta Normal	+ Exp, LF
<i>Meta Normal Italic</i>	+ Exp, LF
META NORMAL CAPS	+ Exp, LF
<i>META NORMAL CAPS ITALIC</i>	+ Exp, LF
Meta Medium	+ Exp, LF
<i>Meta Medium Italic</i>	+ Exp, LF
META MEDIUM CAPS	+ Exp, LF
<i>META MEDIUM CAPS ITALIC</i>	+ Exp, LF
Meta Black	+ Exp, LF
<i>Meta Black Italic</i>	+ Exp, LF
META BLACK CAPS	+ Exp, LF
<i>META BLACK CAPS ITALIC</i>	+ Exp, LF

FF META 3

Meta Hairline	+ Exp, LF
Meta Thin	+ Exp, LF
Meta Light	+ Exp, LF



seit 2005

OpenType (CFF)

FF META OT 1

Meta OT Book	(incl. SC)
<i>Meta OT Book Italic</i>	(incl. SC)
Meta OT Bold	(incl. SC)
<i>Meta OT Bold Italic</i>	(incl. SC)

FF META OT 2

Meta OT Normal	(incl. SC)
<i>Meta OT Normal Italic</i>	(incl. SC)
Meta OT Medium	(incl. SC)
<i>Meta OT Medium Italic</i>	(incl. SC)
Meta OT Black	(incl. SC)
<i>Meta OT Black Italic</i>	(incl. SC)

FF META OT 3 (ERWEITERT 2009)

Meta Hairline
<i>Meta Hairline Italic</i>
Meta Thin
<i>Meta Thin Italic</i>
Meta Light
<i>Meta Light Italic</i>



ab 2010

OpenType (TTF)

FF META OFFC BASIC SET

Meta Offc Nor, *Ita*, **Bld, ***Bld Ita*****

FF META OFFC SC BASIC SET

META OFFC SC NOR, *ITA*, **BOL, ***BIT*****

FF META OFFC HAIRLINE SET

*Meta Offc Hairline, *Hairline Italic**

FF META OFFC THIN SET

*Meta Offc Thin, *Thin Italic**

FF META OFFC LIGHT SET

*Meta Offc Light, *Light Italic**

FF META OFFC BOOK SET

Meta Offc Book, *Book Italic*

FF META OFFC SC BOOK SET

META OFFC SC BOOK, *BOOK ITALIC*

FF META OFFC MEDIUM SET

Meta Offc Medium, *Medium Ital*

FF META OFFC SC MEDIUM SET

META OFFC SC MEDIUM, *MED ITA*

FF META OFFC BLACK SET

Meta Offc Black, *Black Italic*

FF META OFFC SC BLACK SET

META OFFC SC BLACK, *BLACK ITA*